

2013 GEDC Panel Discussion

Impact of Globalization and Information Technology on Engineering Education

Mass-Production vs. Mass-Education

When it comes to eLearning, can universities learn from industry in this era of technology and globalization?

Stephen C-Y. Lu
Viterbi School of Engineering
University of Southern California

Two things that have changed the world...

Mass production in industry in the 19th century

Mass education at universities in the 20th century

They both share the same goal and approach...

the **goal**: serve many and save money

the **approach**: standardization

When competitions intensified in the 80s', industry took a **price-focused** proposition

At the **technology** front,

they used **automation** to expand the **volume**

At the **globalization** front,

they exploited **outsourcing** to lower the **cost**

The **price-focused proposition** is **unsustainable!**

Products commoditized, jobs eliminated, skills lost, plants relocated, and businesses closed

Should universities follow the same price-focused proposition in eLearning today?

At the **technology** front,

- should we continue to robotize lectures and digitize courseware to expand the enrollment
 - same as using automation to increase the volume

At the **globalization** front,

- should we continue to recruit more and more international students to fill the classroom seats
 - same as using outsourcing to decrease the cost

What are the key lessons that universities can learn from industry.....

1. The **value-focused** proposition is more sustainable
2. One must always innovate from the **core business**

So, universities should ask themselves...

What are the new, innovative **value-propositions** of **campus education** which eLearning can bring to enrich students' learning experiences on-campus?

A new value proposition of **campus education** – learn global **context** beyond just content

At the **technology** front,

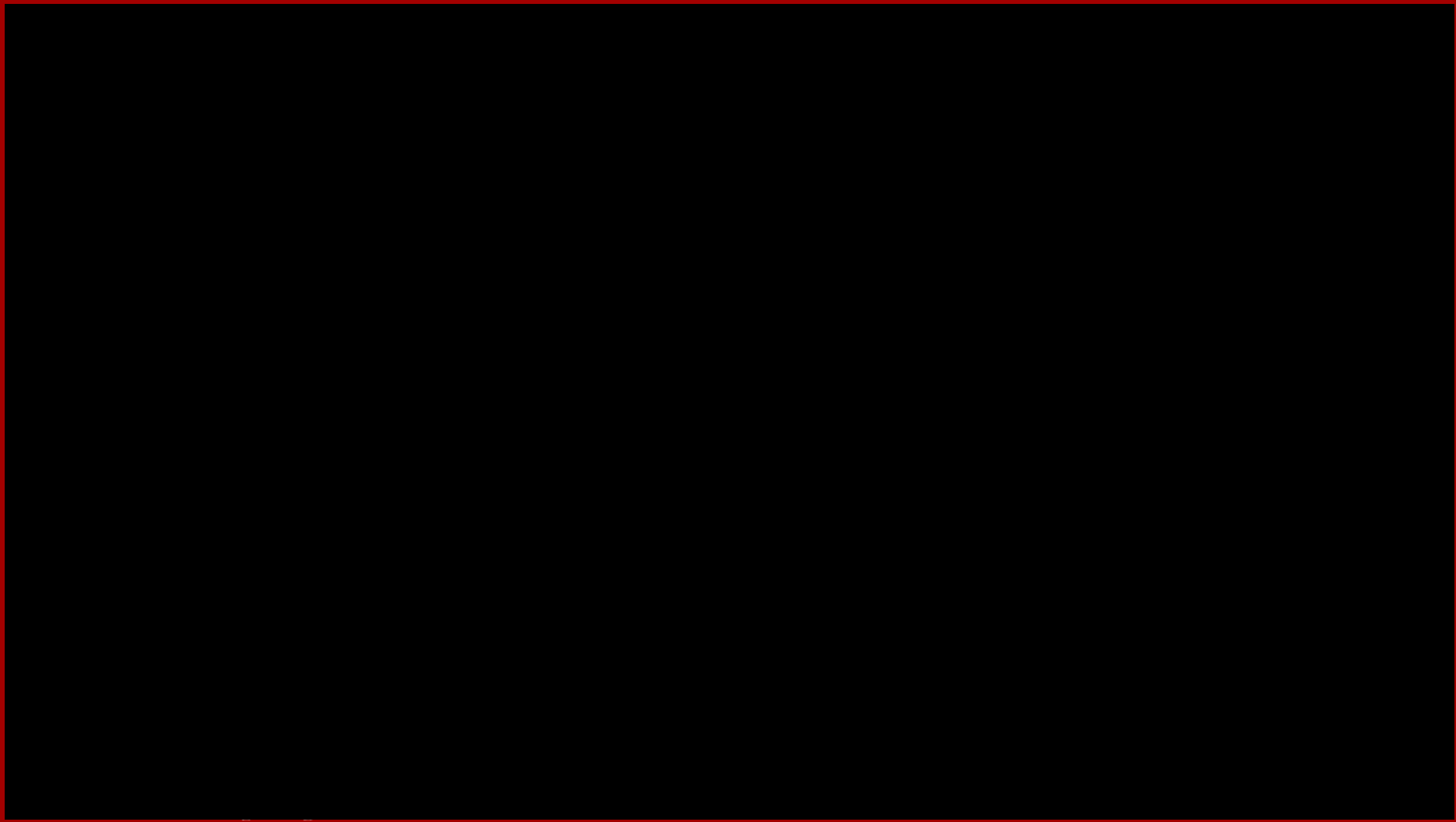
we should use eLearning to **eliminate the distance of student interaction**, rather than just maximize the distance of course delivery

At the **globalization** front,

we should use eLearning to **provide global learning experiences on local campus** as “a right for the many,” rather than just “a privilege for the few”



The **iPodia** Alliance: classrooms-without-borders



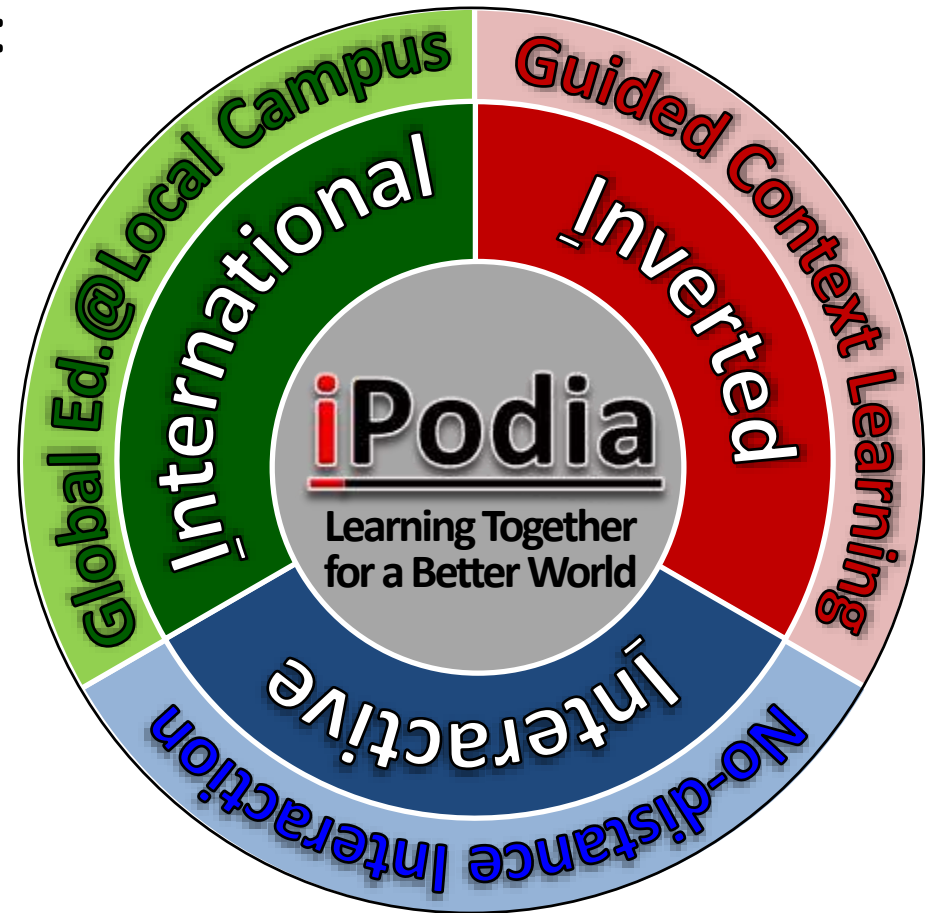
*imagine no more,
the future is already here!*

*Thank
You!*



The “i” in iPodia stands for:

- **Inverted learning**
 - Because context is best acquired via guided engagement by learners
- **Interactive learning**
 - Because what you learn depends on with whom you learn
- **International learning**
 - Because diversity can increase everyone’s learning opportunity



Inverted: enables peer-learning

Content Lecture

- Slides, lecture videos, & MOOC courseware are posted online
- Students study lecture contents at home, & complete quiz, **feedback**, and online discussions

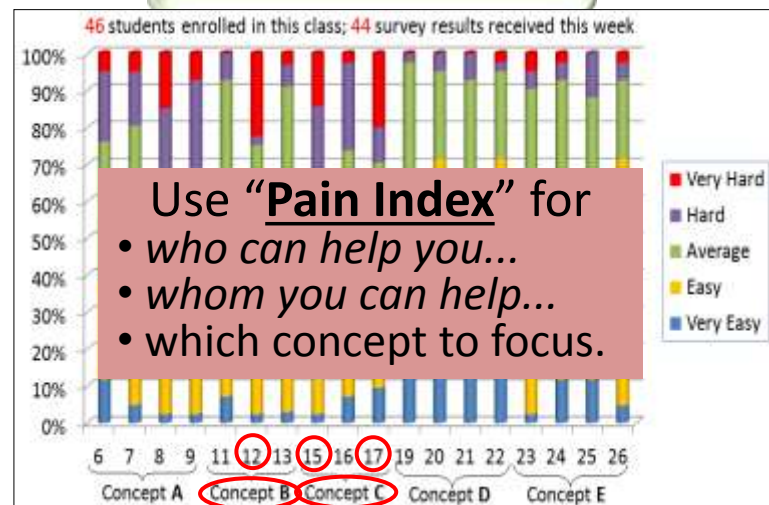
48
hours before the class starts



Student Feedback

- Homework feedbacks expressed as "**Pain Index**" are used to **pair students' peer-to-peer learning** and **guide teacher's preparation** of in-class interactions

24
hours before the class starts



Context Interaction

- Students are led by teacher to interact with global peers in iPodia classroom on their campuses
- Students again join online discussions and cross-campus team projects after in-class interaction



iPodia™ Interactive: empowers participation

108 students interact asynchronously via Blackboard System

The screenshot shows the iPodia Blackboard interface with a navigation menu on the left and a main content area. Below it is a grid of colored circles representing student cohorts: USC-A (red, blue, purple, green), USC-B (red, blue, purple, green), Technion (red, blue, purple, green), Aachen (red, blue, purple, green), PKU (red, blue, purple, green), and KAIST (red, blue, purple, green).

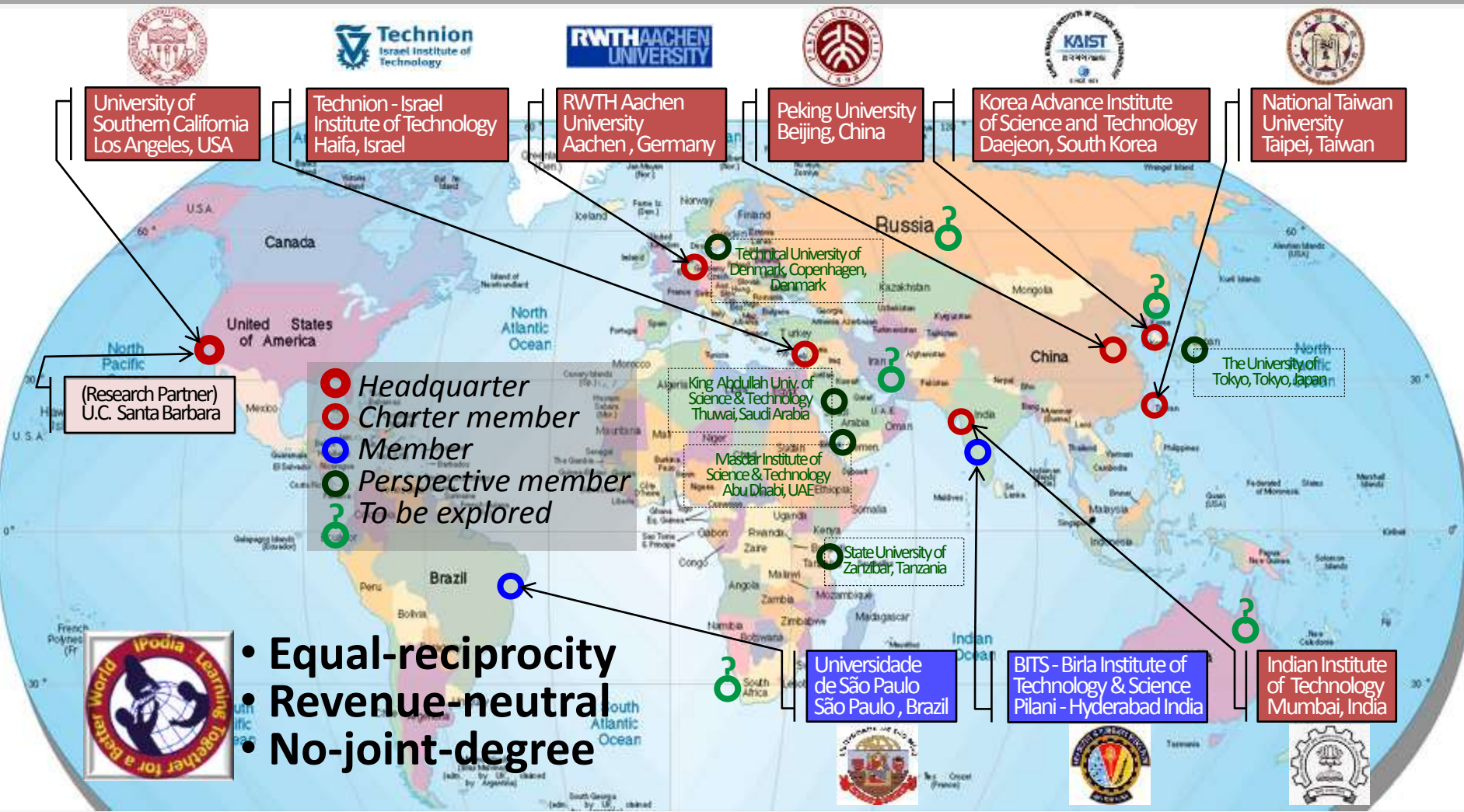
54 students interact synchronously via iPodia classroom @ 3 campuses in 2 sessions

The diagram shows a lecture hall layout with a central "Lecture Screen" and "Equipment Space" on either side. Below it is a grid of colored circles representing student cohorts: Technion (red, blue, purple, green), USC (red, blue, purple, green), and Aachen (red, blue, purple, green). Arrows labeled "iPodia Audio/Video Links" connect the cohorts to the lecture hall.

All students simultaneously interacts with 54 classmates and **6 cohorts**

The diagram shows a laptop displaying a video conference with three participants. Below it is a grid of colored circles representing student cohorts: Technion (red, blue, purple, green), USC (red, blue, purple, green), and Aachen (red, blue, purple, green). Arrows connect the cohorts to the laptop.

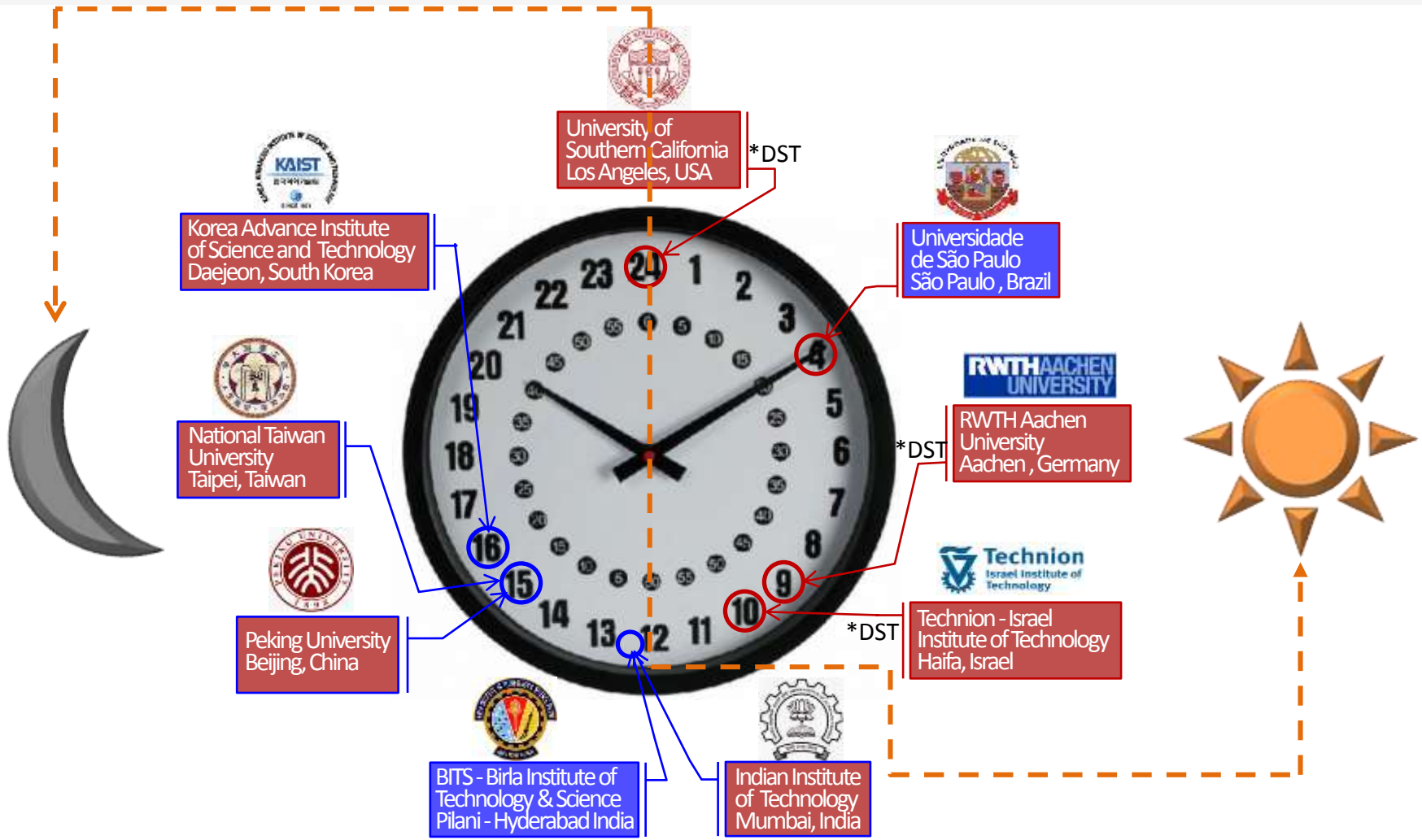
International: embraces diversity



- Equal-reciprocity
- Revenue-neutral
- No-joint-degree



Learning around the clock



Learning across the season

